

# ELIZABETH RAMOS

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**College Major:** 2nd Year Graphic Design

**Professional Summary:** Detail-oriented team player with strong organizational skills. Ability to handle multiple projects simultaneously with a high degree of accuracy.

## Education:

Rochester Institute of Technology | August 2023

- Relevant courses: 2D Design, Graphic Design Studio, Interactive Design, Motion Design, Visitor Engagement and Museum Technology, Public History, Typography

St. Paul's School | June 2023

- High School Diploma

## Work Experience

*Apprenticeship under Resident Gallerist | Crumpacker Gallery | Winter 2022 to Spring 2023*

- Apprenticeship under Resident Gallerist, Lindsay Bolduc.
- Complete Installation/Running of multiple gallery shows in accordance with artists.
- Outreach, processing, and packaging of artists' work.

*Apprenticeship under Professional Artist | Glyneisha Johnson | Winter 2022*

- Co-ran an installation art gallery show with personal work.
- Conducted marketing and advertising.
- Planned masterclasses.
- Chance to have multiple personal critiques.

*Rundlett Middle School | Mentorship | November 2022 to March 2023*

- Conducted organization and planning by using strong interpersonal communication skills to support engaging, fun, and smooth-running events.
- Assisted with special events and programs including maintaining clean, neat, and operational facilities.

# Leadership and Teaming

## *GSA Club Head*

- 2-year head that worked with faculty and alumni to organize events such as speeches, protests, interviews, and information sessions.

## *Theatre Captain/Director*

- Worked closely with the faculty director to organize meetings, plays, and garner school support.
- Made the company a space for easier collaboration.
- Handled all portions of putting on a play including hosting auditions, finalizing costumes, creating schedules for rehearsal, working with lighting and props team, staging, and music.

## Projects

- Ran a personal gallery show with a portfolio of work that focuses on the idea of body and personal imaging across a wide range of mediums including charcoal, ink, chalk, stone, and glass.
- Made a triptych of life-size charcoal torso pieces with inspiration from my own body.
- Made a life-size chalk drawing piece of a skeleton.
- On-going Project to represent the performative nature of women in our misogynistic society through nude imagery and audio.

## Skills and Abilities

- Collaborative and Dependable
- Adaptable and Fast Learner
- Strong Verbal Communication
- Time Management
- Knowledge of Microsoft Office
- Knowledge of Adobe Suite
- Material Handling
- History in Photography and Film Editing
- History in Printmaking
- Knowledge in Web Design and HTML